					SCH	EDI II E	OF MA	TEDIAI	SLIBM	ΙΔΤΤΙ Ο						PROJECT NUMBER FTQW 08-1011	PROJECT TITLE Well E Rehabilitation	un.
SCHEDULE OF MATERIAL SUBMITTALS TO BE COMPLETED BY PROJECT ENGINEER															F1QW 00-1011	TO BE COMPLETE		
							PIES R	EQUIRE	D									
L I N E N U M B E R	ITEM OR DESCRIPTION OF ITEM, CONTRACT REFERENCE, TYPE OF SUBMITTAL	CERTIFICATION OF COMPLIANCE	SHOP DRAWINGS	SAMPLES	COLOR SELECTION	MANUFACTURE'S RECOMMENDATIONS	MANUFACTURER'S WARRANTY	CATALOG DATA	OPERATING INSTRUCTIONS	SERVICE / SIZE / USE SCHEDULE	OTHER	REQUIRED SUB- MISSION DATE	DATE RECEIVED IN CON- TRACTING	DATE TO CIVIL ENGINEER- ING	RETURN SUSPENSE DATE	FOLLOW-UP	DATE CONTRACTOR NOTIFIED	
	PERFORMANCE WORK STATEMENT																APPROVED	DIS- APPROVE
1	Work Clearance Request (AF Form 103)										х	7 days prior to work start	_					_
2	Development Sedimentation Control Plan										х	7 days prior to work start						
3	Tool Disinfection Certification	X										7 days prior to work start						
4	Letter Report of Motor Inspection and Reconditioning Requirements										х	15 days prior to reinstallation						
5	Letter Report of Pump Inspection and Reconditioning Requirements										х	15 days prior to reinstallation						
6	Threaded Steel column pipe							х				15 days prior to reinstallation						
7	Low Level Sensor and Cable							x				15 days prior to reinstallation						
8	Upper and Lower bearings							x				15 days prior to reinstallation						
9	Artificial Gravel Pack							x				15 days prior to reinstallation						
10	DVD Log of Well Inspection										х	Close Out						
	Final Well Testing Log										х	Close Out						
2	Letter of Warranty for Parts and Workmanship										х	Close Out						
	Rehabilitate Well Inside Building 3226 Eielson AFB, AK 99702												1 of 1			Attachment JA-3		

	SOLICITATION/CONTRACT NO.							
	002.0							
DMINISTRATOR								
CONTRACTOR RESUBMITTAL	FINAL APPROVAL	REMARKS						
Solicitation Number: FA5004-09-T-C								
Attachment JA-3: Material Submittal	Schedule AF 6	6						